Isabel Chavez

SAG-AFTRA Height: 5'6"

Hair: Dark Brown Eyes: Dark Brown

Big Fish Talent

Emily Rushing
Emily@bigfishtalent.com
303-883-7549

FILM/TV

Joseph of Egypt Dinah (recurring) Adam Davidson//Amazon MGM **Bad River** Mel (lead) Aaron Alexander/Silence Fiction Films Wild Ride Ava (lead) Kristin Goodman/Inspirado/SaltyTV The Cleaning Lady EMT (co-star) Timothy Busfield//Warner Bros TV Junior Resident (co-star) Sarah Boyd//Netflix Studios Pulse Commemoration Liz (lead) Alex Ryan//Mirage Media Chris Douglass//Access Media Group Love Cliches Harper (lead) Nice House Anna (lead) Adam Smestad//Smoose Ent. Seventh Wolf Alyson (lead) Zane Barber//Mainly Malarkey Scorned Julie (lead) Anthony Battaglia

THEATRE

Fin & Euba Pikes Peak Community CollegeP Proof Claire Springs Ensemble Theatre

NEW MEDIA

Workplace Harassment Training (curriculum)

The Expanse: A Telltale Series

Maya Castillo

Telltale Games//Deck Nine Games

Life Is Strange: Double Exposure

What Now Airman (curriculum)

Mariana

Robby Dugan//Inspirado//Skillsoft

Telltale Games//Deck Nine Games

Square Enix//Deck Nine Games

Tipping Point Solutions

EDUCATION /TRAINING

Kathryn Brink Workshop Kathryn Brink, CSA Library 21C Film Acting and Auditioning Lora Cunningham **ABQ Actors Studios** Write To Act Peter DeAnelllo Zoom Rosalie Joseph Workshop Rosalie Joseph **Production Point** The Actors Voice Workshop **Production Point** Steve Austin 'The Tape That Booked It' Workshop Jennifer Buster, CSA Light Tree Studios. SLC, UT Creature Performance Andi Norris Minds Eye Tribe Navigation & In-game Movement Andi Norris Minds Eye Tribe **Acting Fundamentals** Todd Babcock **Babcock Studios** Stunt & Fight Choreography Zane Barber Mainly Malarkey

SPECIAL SKILLS

Valid US Driver's License, Southern accent, English accent, New York accent, Russian accent, Basketball, Volleyball, Swimming, Running (long distance, trail running), Hiking, Archery, Firearms, Biking, Skiing, Yoga, Weightlifting, Singing (Soprano, Alto), Piano, Ukulele, Veterinary Technician